Technology Acceptance Modeling based on User Experience for Autonomous Vehicles

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Received : October 07, 2016 Accepted : November 28, 2016 **Objective:** The purpose of this study was to precede the acceptance study based on automation steps and user experience that was lacked in the past study on the core technology of autonomous vehicle, ADAS. The first objective was to construct the acceptance model of ADAS technology that is the core technology, and draw factors that affect behavioral intention through user experience-based evaluation by applying driving simulator. The second one was to see the change of factors on automation step of autonomous vehicle through the UX/UA score.

Background: The number of vehicles with the introduction of ADAS is increasing, and it caused change of interaction between vehicle and driver as automation is being developed on the particular drive factor. For this reason, it is becoming important to study the technology acceptance on how driver can actively accept giving up some parts of automated drive operation and handing over the authority to vehicle.

Method: We organized the study model and items through literature investigation and the scenario according to the 4 stages of automation of autonomous vehicle, and preceded acceptance assessment using driving simulator. Total 68 men and woman were participated in this experiment.

Results: We drew results of Performance Expectancy (PE), Social Influence (SI), Perceived Safety (PS), Anxiety (AX), Trust (T) and Affective Satisfaction (AS) as the factors that affect Behavioral Intention (BI). Also the drawn factors shows that UX/UA score has a significant difference statistically according to the automation steps of autonomous vehicle, and UX/UA tends to move up until the stage 2 of automation, and at stage 3 it goes down to the lowest level, and it increases a little or stays steady at stage 4.

Conclusion and Application: First, we presented the acceptance model of ADAS that is the core technology of autonomous vehicle, and it could be the basis of the future acceptance study of the ADAS technology as it verifies through user experience-based assessment using driving simulator. Second, it could be helpful to the appropriate ADAS development in the future as drawing the change of factors and predicting the acceptance level according to the automation stages of autonomous vehicle through UX/UA score, and it could also grasp and avoid the problem that affect the acceptance level. It is possible to use these study results as tools to test validity of function before ADAS offering company launches the products. Also it will help to prevent the problems that could be caused when applying the autonomous vehicle technology, and to establish technology that is easily acceptable for drivers, so it will improve safety and convenience of drivers.

Keywords: Technology acceptance model, User experience, Autonomous vehicle, Advanced driver assistance system

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1. Introduction

As digitalization, multimedia, and networking have become core elements of automotive technology, the development of intelligent high-technology vehicles is accelerating (Yoon and Kim, 2012). One of the core technologies for intelligent and autonomous vehicles is the Advanced Driver Assistance System (ADAS), which is a driving-assistant device that helps a driver take appropriate measures or maintain a safe driving condition by controlling the vehicle automatically by means of high-technology sensors and intelligent imaging units that collect external environment data (Shin et al., 2016).

The number of vehicles that adopt the ADAS is increasing continually, and the automation of specific driving elements such as speed control and steering control are particularly advancing (Rödel et al., 2014). The development of the ADAS, however, has also cuased changes in interactions between a vehicle and its driver (Eckoldt et al., 2012). While the decision-making process was carried out only by the driver in the past, this system results in co-decision, that is, cooperation between a vehicle and its driver (Rödel et al., 2014). For instance, when it comes to a decision to maintain a certain level of speed, a driver has adjusted the speed in recognition of the car in front and surrounding environments. Vehicles that adopt the Advanced Cruise Control (ACC) function, as part of the ADAS, adjust the speed depending on the distance from the car in front automatically even if the driver does not step on the accelerator. The driver may intervene only in a certain situation that occurs. As such, interactions between a car and its driver have changed. To guarantee appropriate interactions to drivers, therefore, the investigation on the extent that drivers are willing to give up a part of manipulations in driving and accept automation of vehicles is of greater importance than before (Rödel et al., 2014).

As for the research on drivers' acceptance of the ADAS, the main focus has been additional factors to the existing Technology Acceptance Model (TAM) model in order to explain the extent of acceptance as in other similar areas (Ghazizadeh et al., 2012). According to researches on ADAS acceptance, people, in general, have positive attitudes toward the ADAS and autonomous vehicles, but Rödel et al. (2014) points out the limitation of existing studies in that they neglect or fail to carefully take into consideration the automation step of autonomous vehicles. Since this kind of automation may lead of a serious accident challenging to resolve when it involves an error, it is of significant necessity to include the automation step as part of researches on the ADAS (Lee and Kirlik, 2013). Particularly, driving conditions may involve many threatening elements or irregular situations around the car, and thus accepting the ADAS and autonomous vehicles is a quite sensitive matter that is directly connected with a driver's life. Nonetheless, existing researches are based merely on imaginary scenarios of the ADAS as Rödel et al. (2014) pointed out. To collect accurate data regarding the extent of ADAS acceptance, therefore, the necessity of acceptance assessment based on the automation step and actual experiences of users is more emphasized.

Accordingly, this study includes acceptance investigation based on the automation step and user experience, which have been little considered in existing researches on the ADAS, the core technology of autonomous vehicles. The objectives of the present study are as follows: First, it derives factors that affect Behavbioral Intention (BI) based on user experience assessment by designing an acceptance model of the ADAS, which is the core technology of autonomous driving and by utilizing a driving simulator; and second, this study examines changes and differences in each factor's User Experience and Acceptance (UX/UA) score depending on the autonomous vehicle automation step.

2. Related Studies

2.1 Unified theory of acceptance and use of technology

The TAM was first suggested by Davis (1986). The TAM is advantageous in that it is simple and easy to understand, proving a high level of explanatory power among various types of users and systems (Im and Oh, 2012). Since the limitation of the TAM was

thereafter found in that it failed supporting the validity of various extraneous variables and the relation among them, the developed Unified Theory of Acceptance and Use of Technology (UTAUT) integrated significant 32 factors from researches on the use and intention to derive 4 core elements. This integrative theory also presented an analysis model on use intentions, acceptance, and use behaviors (Venkatesh et al., 2003).

Researches on the TAM add new factors to an existing model to explain the level of acceptance among users and produced a model thereof (Brookhuis and Brown, 1992; Bajaj and Nidumolu, 1998; Dishaw and Strong, 1999; Karahanna et al., 2006). It is known that for vehicles, the very object of this study, a rework is essential for a technology acceptance model in consideration of the specific condition - driving (Osswald et al., 2012). Accordingly, existing researches that include rework of the TAM and UTAUT were examined. For instance, Adell (2010) measured the extent of Driver Support System acceptance by means of a UTAUT model, proposing a modified UTAUT model based on the findings of the study on the effect of Performance Expectancy (PE), Effort Expectancy (EE), and Social Influence (SI) on Behavioral Intention (BI) with existing question items of the UTAUT model modified. Osswald et al. (2012) conducted a study with the aim to propose a driver acceptance model in relation to automation of vehicles. In addition, the Car Technology Acceptance Research Model (CTAM) was proposed based on recognized safety and anxiety factors with an expanded UTAUT model. When the CTAM was proposed (Figure 1), independent variables included the basic factors of the UTAUT such as Performance Expectancy (PE), Effort Expectancy (EE), Social Influence (SI), and Facilitating Conditions (FC). In addition, Anxiety (AX), Self-Efficacy (SE), and Perceived Safety (PS), Attitude towards Using Technology (ATT) were also included. Dependent variables included Behavioral Intention (BI) and Use Behavior (UB).

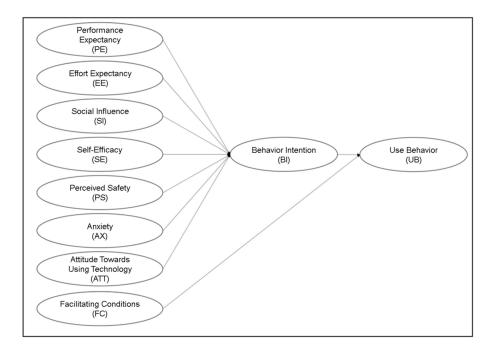


Figure 1. Car technology acceptance research model (Osswald et al., 2012)

This study examines the extent of driver acceptance of the ADAS. To derive variables that would affect user behavioral intention, adopted was an ITAIT model, which is the most successful integrative model that features superior explanatory power to that of the existing TAM and includes many variables. Additionally, the study model was designed in reference to the CTAM and on the basis of the UTAUT model.

2.2 Acceptance of ADAS in the car

User acceptance is defined as "an intention to use willingly information technology that is embodied to support users (Dillon, 2001)". In addition, the study of Adell (2010) defines driver acceptance as "the extent of a driver's s intention to use the system while driving if it is available". These definitions clarify the correlation between the extent of acceptance and use. In other words, an individual's intention of us is defined as driver acceptance.

As for existing researches on ADAS acceptance, Brookhuis and De Waard (2006) conducted a study on acceptance of automated public transportation vehicles (Phileas). According to the result, it turned out that drivers preferred complete automation for about 55% of the entire route. Schaller et al. (2008) examined the acceptance of single/combined versions of the ADAS in a situation of traffic congestion by means of a driving simulation. 81% of the participants preferred the ACC function combining lane keeping assistance functions to single ACC functions. In addition, about 80% of the participants showed a high level of acceptance with hands off the steering wheel while using the combined ACC functions. Becker (1994) and Nilsson (1995) as well showed that participants found the ACC useful, comfortable, and safer. While these researches point out positive attitudes toward and a high level of acceptance of the ADAS, there are studies on negative aspects. Helldin et al. (2013) visualized uncertain aspects during a scenario of autonomous vehicle driving to verify its effect on the driver's Trust (T). The visualization of uncertain aspects decreased the general T and acceptance during the autonomous driving. De Waard et al. (1999) conducted a study on the driver's acceptance in vehicle platooning, and it turned out that the acceptance of vehicle platooning decreased as a high level of risk and a low level of safety were recognized. As such, researches on ADAS acceptance produced different results depending on the scope of study and the level of automation.

Additionally, some researches investigated ADAS acceptance based on the factors of User Acceptance (UA) and User Experience (UX). Adell (2010) measured the extent of Driver Support System acceptance by means of a UTAUT model, proposing a modified UTAUT model based on the findings of the study on the effect of Performance Expectancy (PE), Effort Expectancy (EE), and Social Influence (SI) on Behavioral Intention (BI). Trösterer et al. (2014) conducted a study on the extent of acceptance and user experience over time as the parking assistance function of the ADAS was utilized. Based on the existing CTAM thesis, the following UA and UX factors were selected: Performance Expectancy (PE), Effort Expectancy (EE), Attitude towards Using Technology (ATT), Social Influence (SI), Facilitating Conditions (FC), Self-Efficacy (SE), Anxiety AX, Perceived Safety (PS), and Behavioral Intention (BI). Trust (T) was added as one of the major factors related to ADAS functions. Rödel et al. (2014) classified ADAS functions depending on the automation levels of National Highway Traffic Safety Administration (NHTSA) and conducted a study on the extent of acceptance and user experience based on the scenario survey. UX/UA factors included Perceived Easiness of Use (PEU), Attitude (ATT), Perceived Behavioral Control (PBC), Behavioral Intention (BI), Trust (T), and Fun (F). Changes in each factor depending on the automation step are examined to derive major factors and verify the intention of using the ADAS. Unlike the study of Rödel et al. (2014) which was conducted based on a scenario survey, this study utilizes a simulator for assessment based on user experience. In addition, factors that might affect BI were also analyzed.

For this study, factors that might affect BI, which indicates the extent of driver acceptance, are selected based on literary investigation. These factors include PE, EE, SI, SE, AX, and PS. Banuls eseda et al. (1997) conducted a study on the correlation between driver AX and the risk of accidents. As a result, it turned out that AX was in correlation with the risk of accidents. In a study of Groeger (1997), it also turned out that a driver's sentiment (anxiety) affected the driving performance. In this study, accordingly, it was assumed that AX would affect BI significantly. Perceived Safety (PS) is mentioned as an important factor of driving in a study of Osswald et al. (2012). According to Alm and Lindberg (2000), the perceived risk of accidents affect the driver's feeling of safety and anxiety. In this study, therefore, it was assumed that PS would affect BI significantly. Trust (T) is of special importance since it is related to risks in driving. One study (Parasuraman et al., 2008; Trösterer et al., 2014) states that the extent of T in automation is an important factor that decides the user's acceptance and reliance. Thus, it was assumed that T would affect

BI significantly and that changes would occur depending on the automation step. Finally, this study adds the factor of Affective Satisfaction (AS) which the user feels when experiencing the ADAS personally during the driving simulation. Adell (2010) states that in consideration of the specific situation of a vehicle, factors through which the driver's sentimental and emotional reactions need to be added to the UTAUT model. In existing researches on information systems, user satisfaction was used as a substitution variable to system success. It is known that this can be an excellent indicator of achievement when a system is used voluntarily at the user's discretion rather than compulsorily as a result of external influence (DeLone and McLean, 1992; Cavaye, 1995). Thus, this study assumes that AS is an appropriate scale because the system is used voluntarily by the driver. In contrast, it turned out that Facilitating Conditions (FC) affect UB rather than BI directly in the UTAUT and CTAM. Facilitting Conditioins (FC) were excluded in this study because the focus is on the 3rd and 4th levels of the autonomous vehicle driving automation which will be realized in the future. The dependent variable is not UB that is determined based on the current level of use and use experience in the past but BI that indicates an intention or plan to use it at present or in the future. It is appropriate, therefore, to exclude FC that is assumed to affect UB directly. Some existing studies (Wang et al., 2009; Lee, 2012) as well excluded UB and FC in the analysis. The attitude toward technology use (ATT) is defined as a positive or negative feeling and an individual has about using a certain technology. In this study, ATT is replaced with Affective Satisfaction (AS) which indicates the extent of emotional/sentimental experience that an indivisual perceives while using a technology.

3. Method

3.1 Study model and variable definition

In this study, the study model and measurement items are selected based on factors (PE, EE, SI, PS, AX, T, SF, SE, BI) that were determined through the literary investigation (Figure 2).

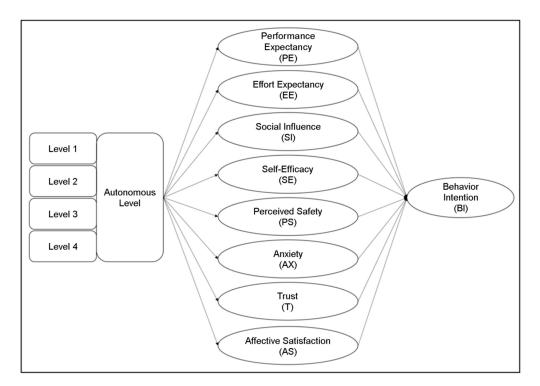


Figure 2. Research model

To examine factors that would affect BI, 8 independent variables (PE, EE, SI, PS, AX, T, SF, SE) and one dependent variable (BI) were selected. Factor definitions and measurement items are presented in Table 1. To examine changes in UX/UA scores of each factor, the basic scores of UX/UA of each factor were set as dependent variables with autonomous vehicle automation as an independent variable. The autonomous vehicle automation was set to 4 levels: Level 1, Level 2, Level 3, and Level 4. Additionally, differences in UX/UA scores of each factor depending on past uses and sex distinction were examined. For difference in UX/UA scores depending on past uses, first of all, UX/UA scores were set as a dependent variable with past uses as an independent variable. As for past uses, if there is an experience of us, it was set to Yes, and otherwise, No. For difference in UX/UA scores depending on sex distinction, the basic scores of UX/UA of each factor were set as dependent variables with sex distinction as an independent variable. Sex distinction was set to 2 levels: men and women.

Table 1. Item used in estimating the research model

Variable	Factor	Definition	ltem	Sources
	Performance	Standard of driver's belief	This function will be useful while driving	(Osswald et al.,
	Expectancy	using ADAS function to	This function will be important aspect in a car	2012) (Madigan et al.,
	(PE)	help driving	sing this function is convenient to drive	2016)
			It is difficult to learn how to use this function	Osswald et al.,
	Effort Expectancy (EE)	Standard of convenience awareness when using	It is easy to become skillful about the method of using this function	2012) (Adell, 2010)
	, ,	ADAS function	Using this function is easy and simple to understand	(Bader et al., 2011)
		Standard of the	Showing this function to others will make me proud of myself	(Osswald et al., 2012) (Kim and Yoon,
	Social Influence (SI) importance of othe opinion when using ADAS function	importance of other's	Other people want me to use this function	
			Other people will encourage me when I use this function	2011)
Independent variable	Self-Efficacy (SE) Standard of user's belief in the ability using ADAS function		In the case of large amount of time, I will implement this function perfectly	
		belief in the ability	Even though there is no one to let me know how to use it, I will be able to implement this function perfectly	(Osswald et al., 2012)
		If I have an instruction of using this function, I will be able to implement it perfectly		
		Standard of ADAS	I believe using this function might be dangerous	(Osswald et al., 2012)
	Perceived Safety (PS)	function's influence on driver's health and happiness	Using this function does not really bother me to drive	
			I believe using this function is safe	
		Standard of individuals'	I am worried about using this function	
	Anxiety (AX)	ability of perception and response when feeling	I believe this function might cause accidents	(Osswald et al., 2012)
		uneasy	I am not afraid of using this function	,

Table 1. Item used in estimating the research model (Continued)

Variable	Factor	Definition	Item	Sources	
		Standard of positive	I believe this function is verified professionally		
	Trust	expectation of well- operated when using			
Independent	ADAS function with		I believe this function will be working in regard to my expectation	Kwon, 2005)	
variable	Affective Standard of positive,		This function makes me satisfied	(Park et al.,	
	Satisfaction	negative, and emotional expectation of driver after using ADAS function	Overall, this function meets my expectation	2014) (Park and Kim, 2014)	
			I will recommend this function to others		
	Behavior Intention (BI) Standard of driver's willingness to use ADAS function		Henceforth, I am willing to use this function in the future	(Osswald et al., 2012) (Joo, 2013)	
Dependent variable			Henceforth, I am willing to use this function frequently when I will be able to		
			If it is possible to remain operation continuously, I am willing to use this function consistently	, (200, 2013)	

3.2 Assessment scenario/function derived

To derive assessment scenarios depending on the autonomous vehicle automation step, this study refers to the 'Explanation on the 5 levels of Autonomous Vehicle Automation' proposed by the NHTSA. According to the NHTSA (2013), Level 0 is the step of No-Automation where manipulations for driving are carried out solely by the driver. Level 1 is the step of function-specific automation where one or more manipulations for driving are carried out automatically by the vehicle. Level 2 is the step of combined function automation where at least two or more manipulations for driving are carried out automatically by the vehicle. Level 3 is the step of limited self-driving automation where all manipulations for driving are carried out automatically by the vehicle within limited circumstances. Level 4 is the step where every manipulation is carried out automatically by the vehicle once the destination is entered.

This study derives 4 scenarios in which ADAS functions are utilized depending on the autonomous vehicle automation step. The scenarios consist of sub-sections: typing into the GPS system, driving in the city, and driving on the express way. Additionally, uncertain situations were provided at random to examine how a driver copes with an uncertain situation and takes the responsibility. It was assumed that experiencing such an uncertain situation would affect the extent of automation acceptance significantly. Specific scenarios and major functions derived in the NHTSA autonomous vehicle automation levels are presented in Table 2 below.

3.3 Subjects

As this study focuses on the 3rd and 4th steps of the autonomous vehicle automation to be realized in the future, the assessment was conducted among those currently in their 20s to 30s who would be in their 30s to 50s by the year of 2030 when the technology would be mature enought to utilize these steps (Dokic et al., 2015; MLIT, 2015; Moon, 2013; Shanker et al., 2013). In reference to the assessment criteria for NHTSA driving experience, the assessment included drivers who would drive a vehicle at least 11,300km a year. The sex ratio was about 1:1 - 32 men and 36 women - among 68 subjects in total (NHTSA, 2010). The average age of the subjects was 30.32 and the standard deviation was 5.82.

Table 2. Description of the NHTSA levels of autonomous vehicle and representative function and corresponding driving scenario description

NHTSA'S five level of autonomy	Representative function	Scenario of evaluation
Level 1	Cruise control or Lane keeping system	A Driver starts implementing a navigation system and input 'Korea University'. Following navigation's guidance, driver should enter the highway. After entering into highway, driver should keep the speed limit 80~100km and operate cruise control or Lane keeping system when he/she wants. At this time, driver's eyes should be at the front and driver's hands should be holding handle. In the meantime of using the function, a driver should step on the brake when facing emergency state. After that, a driver can depart towards destination again.
Level 2	Smart cruise control + lane keeping system (Highway driving assist)	A driver starts implementing a navigation system and input 'Korea University'. Following navigation's direction, a driver should enter the highway. After entering into highway, a driver can operate highway driving assist. At this time, driver's eyes should be at the front and driver's hands can be placed off from handle for five seconds. In the meantime of using the function, a driver should step on the brake when facing emergency state. After that, a driver can depart towards destination again.
Level 3	Highway autonomous driving system	A driver starts implementing a navigation system and input 'Korea University' by using voice recognition. Following navigation's direction, a driver should enter the highway. After entering into highway, a driver can operate highway autonomous driving system with the guidance of "this is where you can start autonomous driving" when he/she enters a fixed interval. As the system operates, driving control will devolve on a car with the order of pedal., handle, and eyes. At this point, a driver does not have to look at the front and can off hands from the handle. In the meantime of using the function, a driver should step on the brake when facing emergency state. If the interval of autonomous driving is finished with the guidance of "this is where to stop for autonomous driving", driving control will devolve on a driver with the order of eyes, handle, and pedal. After that, a driver can depart towards destination again.
Level 4	Full autonomous driving system	A driver starts implementing a navigation system and input 'Korea University' by using voice recognition. A driver will hear "do you want to operate autonomous vehicle system?" from navigation. A driver can operate full Autonomous driving system. As a system is operated, every driving control will devolve on a car. At this point, a driver does not have to look at the front and can off hands from the handle. Like this, a driver can drive with autonomous vehicle system through all the way of highway and local area. When there is an emergency, a car will give the alarm and operate a brake system itself to respond. After that, a system will be terminated with the guidance of "you arrived at destination" at the destination.

3.4 Experiment environment

The equipment prepared for this experiment consisted of the driving simulator, situation board, and multi-touch monitor as shown in Figure 3. For the driving simulator, 3 units of 27-inch LCD monitors were used, and the screen size of each monitor was $1,680 \times 1,050$. Thus, the total size was $5,040 \times 1,050$. Logitech G27 controller was used with the steering wheel, pedals, and gears as components. Additionally, PNS GTs Plus wheel hangers and seats were used. To simulate the driving environment of a passenger car, EURO TRUCK SIMULATOR 2 developed by SOS Software was utilized. For interactions with the driver while the ADAS was functioning, a 20-inch multi-touch monitor was used. As for functional operation, pushes which are commonly used in modern-day automobiles and induce behaviors of interactions between a human and a machine were utilized (Byun, 2008; Ban, 2014).

Specifically, AXURE RP PRO 6.5 Software was used to embody these switches. In addition, for the situation board to display current conditions of functional operation and emergency situations, a 14-inch LG laptop computer was utilized. The experiment manager had corresponding images displayed on the screen. As for driving sections, a destination was entered to the GPS navigation system with the car stopped, and the vehicle passed the city, express way, and then arrived at the destination. In the autonomous vehicle automation step, the experiment manager assisted by means of a keyboard for driving and other functions.



Figure 3. Experiment environment

3.5 Experimental procedures

Interviews were conducted regarding measurement items that were determined based on literary investigation, and items found inappropriate were modified. Based on the modified set of measurement items, the experiment was conducted in utilization of the driving simulator. This experiment proceeded in the order of preparation, practice, and assessment. In the preparation step, the experimental objective and procedures were explained to subjects. Descriptions no the historical background of each scenario and the ADAS were also given. In the practice step, about 15 minutes were given to subjects so that they could practice manipulating the controllers for the driving simulation prior to the assessment step. Finally in the assessment step, the order of 4 assessment scenarios was arranged in a way of Latin square for counter balancing in order to control extraneous variables (Williams, 1949). Above-defined measurement items were assessed by means of the 5-point Likert scale, and interviews were conducted after each scenario to collect subjective views. The experiment took about 1 hour and 15 minutes, and an assessment was conducted once for each scenario with no repetition.

3.6 Analysis method

This study adopted SmartPLS 3.0 (SmartPLS GmbH, Bönningstedt, Germany) to test the study model. Basically, the PLS analysis involves no restrictions to the sample size as well as regular distribution of residuals and variables. It is possible to analyze the result only with a small number of samples. This method has been verified as a test method for predictive models in many studies (Fornell and Bookstein, 1982). To verify the statistical significance of factors that might affect BI, the analysis of Smart PLS Bootstrapping was conducted, bootstrapping sampling was implemented 1,000 times to verify factors that would affect BI with the reliance level as high as 95% and the significance level 0.05 respectively.

In this study, the average of each factor's measurement items utilized by Rödel et al. (2014) was defined in UX/UA scores. To examine differences in each factor's UX/UA scores, SPSS Software (SPSS 23.0, IBMSPSS, USA) was utilized as the repetition measurement variance analysis was conducted for one variable in the autonomous vehicle automation step and the independent sample T-test was conducted for the 2 variables - past uses and sex distinction.

4. Results

4.1 Results regarding factors that affect BI

4.1.1 Study model test: reliability and validity test

To interpret analysis results appropriately, the reliability and validity of the model analysis results need to be confirmed. In general, when Cronbach's alpha coefficient is 0.6 or higher, the reliability is viewed as high enough (Nunnally et al., 1967). In this study, the alpha coefficient was all over 0.6, which indicates that there is no problem in terms of reliability (Table 3). Validity is related to whether the target of measurement is actually measured. To judge construct validity in this study, convergent validity was utilized. When the value of Average Variance Extracted (AVE) is over 0.5 and the value of Composite Reliability (CR) is over 0.7, it convergent validity is viewed as high enough (Chin, 1998). In this study, the AVE value was all over 0.5 and the CR value over 0.7 respectively, which indicates that there is no problem in terms of validity (Table 4).

Table 3. Analysis of reliability about items

Variable	Factor	The number of item	Alpha
	Performance Expectancy (PE)	3	0.886
	Effort Expectancy (EE)	3	0.784
	Social Influence (SI)	3	0.850
	Self-Efficacy (SE)	3	0.922
Independent variable	Perceived Safety (PS)	3	0.881
	Anxiety (AX)	3	0.951
	Trust (T)	3	0.976
	Affective Satisfaction (AS)	3	0.963
Dependent variable	Behavior Intention (BI)	3	0.933

Table 4. Analysis of validity about items

Variable	Factor	Composite reliability	AVE
Independent variable	Performance Expectancy (PE)	0.930	0.815
	Effort Expectancy (EE)	0.871	0.692
	Social Influence (SI)	0.909	0.769
	Self-Efficacy (SE)	0.951	0.867
	Perceived Safety (PS)	0.927	0.809

Table 4. Analysis of validity about items (Continued)

Variable	Factor	Composite reliability	AVE
	Anxiety (AX)	0.969	0.912
Independent variable	Trust (T)	0.985	0.955
	Affective Satisfaction (AS)	0.976	0.932
Dependent variable	Behavior Intention (BI)	0.957	0.882

4.1.2 Factors that affect BI

Derived variables that affect BI include PE, SI, PS, AX, T, and AS. EE and SE are excluded from the list of variables that affect BI. It turned out that the explanatory power of BI (R Square Adjusted) was quite high up to 0.84, which indicates that PE, SI, PS, AX, T, and AS explains BI as much as 84%. Specific results of the bootstrapping are presented in Table 5.

Table 5. Analysis of the bootstrapping method about the path coefficient

Independent variable	Dependent variable	Sample mean (M)	Standard deviation (STDEV)	Т	p
Performance Expectancy (PE)		0.11	0.035	3.20	0.00**
Effort Expectancy (EE)	Behavior Intention (BI)	-0.01	0.025	0.47	0.63
Social Influence (SI)		0.13	0.032	4.41	0.00**
Self-Efficacy (SE)		-0.00	0.035	0.21	0.83
Perceived Safety (PS)		0.14	0.047	3.11	0.00**
Anxiety (AX)		-0.20	0.035	6.06	0.00**
Trust (T)		0.17	0.042	4.13	0.00**
Affective Satisfaction (AS)		0.30	0.052	5.86	0.00**

(**: *p*-value < 0.05, *: *p*-value < 0.1)

4.2 Each factor's UX/UA scores

4.2.1 Each factor's UX/UA scores depending on the autonomous vehicle automation step

This study examines changes in each factor's UX/UA scores depending on the autonomous vehicle automation step in a way of the repeated measurement variance analysis (Table 6).

Except EE and SE regarding efforts that were found not to affect BI in the first result stated above, the other factors showed statistically significant difference depending on the autonomous vehicle automation step. In addition, factors that are statistically significant depending on the autonomous vehicle automation step and those that are not are classified and presented in Figures 4 and 5. As for UX/UA scores of factors that showed statistical changes, the scores of SI, PS, T, and AS except for PE increased up to the 2nd step of automation, decreased down to the minimum in the 3rd step of automation, and then increased a bit in the 4th step according to the Student-Newman-Keuls (SNK) post-hoc test result (Table 7). However, the tendency of AX,

which was in an inverse proportion to BI was the opposite to that of other factors.

Table 6. Result of ANOVA with a repeated measure design

Factor	Levels of automation (Independent variable)	F	p	Avg.	Standard deviation	SNK Post-hoc analysis
Performance Expectancy (PE)	1 2 3 4	11.67	0.00**	3.75 4.27 3.94 4.47	± 0.75 ± 0.67 ± 0.92 ± 0.77	a b a b
Effort Expectancy (EE)	1 2 3 4	1.78	0.15	4.39 4.21 4.27 4.43	± 0.53 ± 0.53 ± 0.61 ± 0.79	
Social Influence (SI)	1 2 3 4	2.64	0.05*	3.28 3.71 3.35 3.46	± 0.83 ± 0.76 ± 1.02 ± 1.17	a b a a
Self-Efficacy (SE)	1 2 3 4	1.63	0.18	3.90 4.15 4.19 4.11	± 0.73 ± 0.77 ± 0.83 ± 0.97	
Perceived Safety (PS)	1 2 3 4	4.68	0.00**	3.59 3.72 3.15 3.37	± 0.94 ± 0.79 ± 1.04 ± 1.01	b b a a
Anxiety (AX)	1 2 3 4	11.08	0.00**	2.67 2.31 3.38 3.23	± 1.16 ± 1.09 ± 1.29 ± 1.34	a a b b
Trust (T)	1 2 3 4	5.15	0.00**	3.54 3.74 3.11 3.17	± 1.05 ± 0.98 ± 1.11 ± 1.20	b b a a
Affective Satisfaction (AS)	1 2 3 4	3.78	0.01**	3.72 4.06 3.53 3.71	± 0.88 ± 0.78 ± 1.01 ± 1.06	a b a a
Behavior Intention (BI)	1 2 3 4			3.63 3.81 3.60 3.71		
Total average of autonomous 4 levels				3.64		

(**: *p*-value < 0.05, *: *p*-value < 0.1)

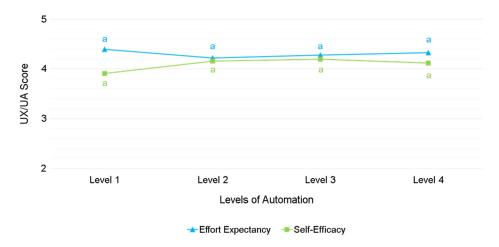


Figure 4. User experience and acceptance score for statistically insignificant factor in accordance with autonomous level (a, b, c, d: Result of SNK post-hoc analysis)

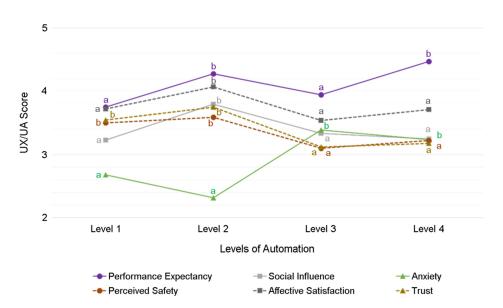


Figure 5. User experience and acceptance score for statistically significant factor in accordance with autonomous level (a, b, c, d: Result of SNK post-hoc analysis)

Table 7. Result of ANOVA with a repeated measure design (SI, PS, T, AS factor in accordance with autonomous level)

Levels of automation	Means	Standard deviation	F	р	SNK Post-hoc analysis
1	3.53	± 0.93			b
2	3.81	± 0.84	12.20	0.00**	a
3	3.29	± 1.05	13.39	0.00**	С
4	3.43	± 1.12			b

(**: *p*-value < 0.05, *: *p*-value < 0.1)

4.2.2 Each factor's UX/UA scores depending on past uses

This study examines differences in each factor's UX/UA scores depending on past uses in a way of independent sample T-test (Table 8).

Table 8. Result of t-test in accordance with pre-experiences

Factor	Pre-experience (Independent variable)	Т	р	Avg.	Standard deviation
Performance Expectancy (PE)	Yes No	3.55	0.00**	4.30 3.97	± 0.65 ± 0.90
Effort Expectancy (EE)	Yes No	-1.67	0.96	4.25 4.38	± 0.70 ± 0.56
Social Influence (SI)	Yes No	4.01	0.00**	3.71 3.27	± 0.77 ± 1.05
Self-Efficacy (SE)	Yes No	0.15	0.98	4.09 4.09	± 0.72 ± 0.90
Perceived Safety (PS)	Yes No	3.47	0.00**	3.69 3.30	± 0.79 ± 1.05
Anxiety (AX)	Yes No	-3.32	0.00**	2.59 3.11	± 1.19 ± 1.32
Trust (T)	Yes No	2.56	0.01**	3.59 3.25	± 1.01 ± 1.16
Affective Satisfaction (AS)	Yes No	3.09	0.00**	3.96 3.61	± 0.78 ± 1.03
Behavior Intention (BI)	Yes No	2.79	0.00**	3.96 3.60	± 0.89 ± 1.18

(**: *p*-value < 0.05, *: *p*-value < 0.1)

Except EE and SE regarding efforts that were found not to affect BI in the first result stated above, the other factors showed statistically significant difference depending on the past uses. Factors that showed statistical difference - PE, SI, PS, AX, T, and AS - showed a tendency of high UX/UA scores of factors in the group with past uses compared to in the group with no past use. However, the tendency of AX, which was in an inverse proportion to BI was the opposite to that of other factors.

4.2.3 Each factor's UX/UA scores depending on sex distinction

This study examines differences in each factor's UX/UA scores depending on sex distinction in a way of independent sample T-test (Table 9).

SE that was found not to affect BI in the first result stated above showed statistically significant difference depending on sex distinction. Among factors that affect BI, PS and T showed statistically significant difference, and the UX/UA scores of factors were higher among men than women. However, the tendency of AX, which was in an inverse proportion to BI was the opposite to that of other factors. The rest of the factors showed no statistical difference.

Table 9. Result of *t*-test in accordance with gender

Factor	Gender (Independent variable)	Т	р	Avg.	Standard deviation
Performance Expectancy (PE)	Men Woman	0.92	0.36	4.16 4.06	± 0.74 ± 0.89
Effort Expectancy (EE)	Men Woman	-0.47	0.63	4.31 4.34	± 0.67 ± 0.92
Social Influence (SI)	Men Woman	0.96	0.34	3.51 3.40	± 0.84 ± 1.06
Self-Efficacy (SE)	Men Woman	3.42	0.01**	4.27 3.93	± 0.67 ± 0.92
Perceived Safety (PS)	Men Woman	2.95	0.00**	3.64 3.30	± 0.86 ± 1.03
Anxiety (AX)	Men Woman	-1.73	0.08*	2.75 3.03	± 1.17 ± 1.39
Trust (T)	Men Woman	2.57	0.01**	3.57 3.23	± 0.88 ± 1.26
Affective Satisfaction (AS)	Men Woman	1.63	0.11	3.85 3.67	± 0.87 ± 1.01
Behavior Intention (BI)	Men Woman	1.49	0.14	3.85 3.66	± 0.99 ± 1.15

(**: *p*-value < 0.05, *: *p*-value < 0.1)

5. Discussion

5.1 Discussion on factors that affect BI

In the study of Adell (2010) on the acceptance of the Driver Support System by means of a UTAUT model, the explanatory power of BI was as low as 20%. In contrast, the explanatory power of the study model in this study was as high as 84%. Two major causes of such difference are considering user experiences by means of a driving simulator and adding significant factors to the study model. In addition to existing factors such as PE, EE, and SI, this study considers AX, PS, T, and AS.

As in Trösterer et al. (2014), Ghazizadeh et al. (2012), and Helldin et al. (2013) researches, it turned out that T caused significant effect on BI. T is an important element since driving is directly connected with life. The result was significant since the extent of T in the context of automation is a vital factor that decides drivers' acceptance and reliance on automation. Thus, further researches on T need to be conducted to find out ways to improve drivers' T. In addition, it turned out that as in De Waard et al. (1999), Joshi et al. (2009) researches, PS and AX caused statistically significant effect on BI. As concerns about safety of the ADAS and automation functions are raised due to the recent Tesla accident, factors related to a driver's safety such as perceived safety and anxiety as well as above-mentioned trust are emphasized. It is expected that the importance of driver safety will increase as the autonomous vehicle automation step advances. Accordingly, related companies need to conduct assessments of factors related to driver safety in advance to actual application of the ADAS. Particularly when a questionnaire is used instead of a driving simulator, a rather conservative approach to the factors will be necessary. It turned out that AS showed a large amount of T statistics, indicating its significant effect on BI. This means that AS may be used as a substitute variable to the actual success of system. In this experiment, the driver was free to use or stop using functions during the driving simulation. As it was voluntary use at the driver's discretion

rather than compulsory use, the condition affected BI significantly. Hence, AS seems to be an important factor to be considered in future researches on the ADAS and autonomous vehicles.

In line with Rödel et al. (2014), Ghazizadeh et al. (2012), and Adell (2010) researches, however, EE caused no statistically significant effect on BI although it was in contrast with the finding of Trösterer et al. (2014). As for ADAS acceptance, results regarding EE may be different depending on model configuration (difference in parameters), ADAS functions, and drivers' use environments (Ghazizadeh et al., 2012). In general, EE on the efforts put forth through a UTAUT Model caused significant effect on BI when the user was required to use a computer program (Adell, 2010). In the case of vehicles, however, a secondary task affects the driving performance, and thus lower load and less complicated behaviors are required than in the above-mentioned case of using a computer program (Osswald et al., 2012). For instance, if a complicated process is required to implement a function, it will affect the primary driving task negatively and increase the probability of accident occurrence. For this reason, current automotive controllers adopt push switches that are intuitive and easy to use in order to minimize load to the driver. In this study as well, push switches were used for every function in the autonomous vehicle automation step, and thus EE caused no effect on the extent of acceptance. In other words, as functional implementation of the ADAS needs to be intuitive and easy in the contest of automotive design, it turned out that EE had no effect on BI in this study. It also turned out that just as in the case of EE, SE caused no effect on BI.

5.2 Discussion on the UX/UA scores of each factor

5.2.1 Discussion on the UX/UA scores of each factor depending on the autonomous vehicle automation step

Rödel et al. (2014) showed that the UX/UA scores of PE decreased as the autonomous vehicle automation step proceeded, but in this study, the highest score was in the 4th step of automation. One major cause of such difference is considering user experiences by means of a driving simulator. As drivers experienced in the driving simulation that as the automation step proceeded, personal behaviors in driving decreased, they marked higher scores on the usefulness and convenience. Just as in previous researches, T in this study decreased gradually as the automation step proceeded and then somewhat increased in the 4th step. Throughout the automation steps, however, T scores were lower than the average of each automation step (Table 6). In general, T advances with past experiences of interactions. T in the ADAS as well is known to be affected by drivers' personal experience of use (Ravald and Grönroos, 1996; Trösterer et al., 2014). As in existing researches, UX/UA scores of T depending on past uses in this study show that in the group with past use experience UX/UA scores were higher than those in the other group. Thus, it is expected that as the use of the ADAS becomes common in the future, the score of T will increase.

While in the study of Rödel et al. (2014), scores of most factors in this study decreased as the autonomous vehicle automation step proceeded, scores increased up to the 2nd step of automation, decreased and then maintained or somewhat increased again in the 3rd step. The lowest score was shown in the 3rd step of automation probably because, as in the study of Helldin et al. (2013), the process of handing over the manipulation right (conversion from manual operation to autonomous operation or conversion from autonomous operation to manual operation) caused anxiety and hindered cooperation between the driver and vehicle. Another cause is that the driver recognized the status as an immature step until it finally became complete autonomous driving. Thus, the future study needs to make the process of handing over the manipulation right smooth when the 3rd step of autonomous vehicle automation and partial autonomous vehicle function are to be embodied.

In the study of Rödel et al. (2014), when BI scores in each automation step exceeded the average of 4 steps of automation, it was interpreted that the driver had an intention of use. Results of this study indicate that the driver showed an intention of use in the 1st (Avg. 3.83) and 2nd (Avg. 4.18) steps of automation, but in the 3rd (Avg. 3.43) and 4th (Avg. 3.56) step, no intention of use was

displayed. These results are in contrast with the existing findings that the intention of use was confirmed all in steps 1, 2, 3, and 4 of automation and that subjects showed positive attitudes toward higher automation steps. Probably, such difference results from experiences given to users by means of the driving simulator, which were not noticeable through the scenario questionnaire. Drivers felt anxious a lot during the response to emergency situations in the 3rd and 4th steps of automation. It also turned out that they felt anxious even while driving in interactions with other vehicles. Besides, they were frequently surprised at minor external shocks while paying little attention to driving after handing over the authority to drive. However, the way to judge the intention of use based on the average score of the 4 steps of automation is a dichotomous approach that is solely on the basis of the score of a single criterion. The future study needs to apply more logical criteria for judgment. Since drivers' personal past experiences of using the ADAS have significant effect and the extent of acceptance continues to change in the advancement of technology, the study on acceptance also needs to be conducted continually (Kim and Malhotra, 2005; Trösterer et al., 2014).

5.2.2 Discussion on the UX/UA scores of each factor depending on past uses and sex distinction

As in the researches of Rödel et al. (2014) and Höltl and Trommer (2013), it turned out that every factor that was found to affect BI statistically showed higher UX/UA scores in the group with past use experiences than in the other group. Thus, it is expected that UX/UA scores of each factor will increase as the use of the ADAS becomes common and the number of users increases. Among factors that affect BI, PS and T showed statistically significant difference, and the UX/UA scores of factors were higher among men than women. As for sex distinction, however, there needs to be further research because the scope of subjects was limited in terms of age and scale.

6. Conclusion

This study includes scenarios for each step of autonomous vehicle automation and assessment of acceptance based on user experiences and in utilization of a driving simulator. As for the result regarding the first objective, factors that affect BI are safety and anxiety directly linked with life, including PS, AX, and T as well as PE, SI, and AS. Regarding the second objective, which is related to factors and changes in the advancement of the autonomous vehicle automation step, UX/UA scores decreased in 3rd and 4th steps of automation. Particularly in the 3rd step of automation, the process of handing over the authority in the conversion from/to the autonomous driving section caused anxiety, and the driver recognized the process before the complete autonomous driving as immature. Besides, anxiety in the process of responding to minor shocks and emergency situations resulted in score decrease. UX/UA scores tended to be higher in the group with past use experience than in the other group, and safety-related UX/UA scores were higher in the group of men than in the group of women. It is expected, therefore, that as functions are complemented and their use becomes common, the extent of acceptance will be better than the current result.

This study is of significance regarding the following aspects: First, this study presents an acceptance model of the ADAS, which is a core technology of autonomous vehicle driving, and it verifies the model by means of a driving simulator that creates an environment where users can experience the ADAS. It is expected that the findings of this study will be a basis for future researches on ADAS acceptance. Second, changes in UX/UA scores of each factor in each step of autonomous vehicle automation were examined depending on past uses and sex distinction. This result will be of help in developing appropriate ADAS elements and grasping problems that may affect acceptance in advance. Findings stated above are expected to be useful for the development of tools to verify validity of functions prior to a company's product release. It is also expected that the findings of this study will contribute to preventing potential problems of applying autonomous vehicle technology, developing technology that users can easily accept, and thus improving driver safety and convenience.

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